

**ANALYSIS OF THE USE OF THE TEAM GAMES TOURNAMENT
COOPERATIVE LEARNING MODEL TO IMPROVE STUDENTS
UNDERSTANDING AND LEARNING OUTCOMES**

(Literature Study)

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ABSTRACT

This study aims to determine the use of the TGT type of cooperative learning model on understanding and learning outcomes of elementary school students. The research used a qualitative approach, with the type of research that is library research. Literature study is a type of research by collecting in-depth data and information relating to the object of research as the main characteristic. The data obtained comes from books, journals, papers, newspapers, magazines, the internet, and so on. The result of this research is that there is an increase in the understanding and learning outcomes of students using the TGT type of cooperative learning model. The selection of a learning model is very important for the teacher because it is very decisive about the success of students in learning, the teacher must choose a learning model that is in accordance with the characteristics of students, with the selection of the TGT model is a model that is in accordance with the characteristics of students where the group learning model combines play and learning. can improve student understanding and learning outcomes. These results are based on research from several journals, books and other sources that are in accordance with the object of research. The TGT type of cooperative learning model can also increase student activity and pleasure in students which has a positive impact on student learning.

Keywords: TGT Model, Understanding and Student Learning Outcomes